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|---------------------|---------|-----------|---|--------------|---|-------------|---|----------|-------------------|-------------------|--|-------|--|
| Name | | Align | | Deity | | Race | | Height | | Size | | Eyes | |
| Class | | Level | | Sex | | Age | | Weight | | Skin | | Hair | |
| STR | | INT | | HP | | AC | | Fort | | Speed | | | |
| DEX | | WIS | | Dam. Red. | | Touch AC | | Reflex | | Initiative | | | |
| CON | | CHA | | Spell Resist | | Flat-footed | | Will | | Base Attack | | | |
| Skills | Ability | Skill Mod | = | Ability Mod | + | Ranks | + | Misc Mod | Languages | Spell Save DC Mod | | | |
| Appraise* | INT | | = | | + | | + | | | Spell Save DC | | | |
| Balance* | DEX | | = | | + | | + | | | Spells Known | | | |
| Bluff* | CHA | | = | | + | | + | | | Spells Per Day | | | |
| Climb* | STR | | = | | + | | + | | | Bonus Spells | | | |
| Concentration* | CON | | = | | + | | + | | | Spell Failure | | | |
| Craft* | INT | | = | | + | | + | | | Armor | | | |
| Decipher Script | INT | | = | | + | | + | | | Type | | | |
| Diplomacy* | CHA | | = | | + | | + | | Feats | AC Bonus | | | |
| Disable Device | INT | | = | | + | | + | | | Max Dex | | | |
| Disguise* | CHA | | = | | + | | + | | | Check Penalty | | | |
| Escape Artist* | DEX | | = | | + | | + | | | Spell Failure | | | |
| Forgery* | INT | | = | | + | | + | | | Speed | | | |
| Gather Information* | CHA | | = | | + | | + | | | Weight | | | |
| Handle Animal | CHA | | = | | + | | + | | | Notes | | | |
| Heal* | WIS | | = | | + | | + | | | Weapon | | | |
| Hide* | DEX | | = | | + | | + | | | Attack Bonus | | | |
| Intimidate* | CHA | | = | | + | | + | | | Damage | | | |
| Jump* | STR | | = | | + | | + | | Special Abilities | Crit | | | |
| Knowledge | INT | | = | | + | | + | | | Range | | | |
| Listen* | WIS | | = | | + | | + | | | Type | | | |
| Move Silently* | DEX | | = | | + | | + | | | Notes | | | |
| Open Lock | DEX | | = | | + | | + | | | Other Items | | | |
| Perform | CHA | | = | | + | | + | | | | | | |
| Profession | WIS | | = | | + | | + | | | | | | |
| Ride* | DEX | | = | | + | | + | | | | | | |
| Search* | INT | | = | | + | | + | | | | | | |
| Sense Motive* | WIS | | = | | + | | + | | | | | | |
| Sleight of Hand | DEX | | = | | + | | + | | | | | | |
| Spellcraft | INT | | = | | + | | + | | | | | | |
| Spot* | WIS | | = | | + | | + | | | | | | |
| Survival* | WIS | | = | | + | | + | | | Light Load | | Money | |
| Swim* | STR | | = | | + | | + | | | Medium Load | | PP | |
| Tumble | DEX | | = | | + | | + | | | Heavy Load | | GP | |
| Use Magic Device | CHA | | = | | + | | + | | | Lift Over Head | | SP | |
| Use Rope* | DEX | | = | | + | | + | | Experience | Lift Off Ground | | CP | |
| | | | | | | | | | | Push/Drag | | | |